Name: Pleasance Desdemona Aylen SL: 3

Profession: Weird Scientist PR/Tier: 2/ Novice

Race: Elf Gender: Female Age: 23

Hair: Red Skin: Light Olive Eyes: Green

Height: 5'10" Weight: 150lbs

Racial Abilities: Low LIght Vision

Attributes

	BASE	AP INCREASE	CURRENT VALUE	STEP	ACTION DICE
DEX	13		13	6	1d10
STR	9		9	4	1d6
TOU	12		12	5	1d8
PER	18		18	7	1d12
WIL	17		17	7	1d12
CHA	10		10	5	1d8

Experience

Total APs: 3000

Current APs: 700

Renown: 16

Reputation: NA

Damage

	BASE	DURAB	OTHER	TOTAL
Uncon	24	5		29
Death	29	6		35

Durability: 1 Current Dmg:

Wound Threshold: 8 Recv/Day: 2

Wounds: ☐☐☐☐☐ ☐☐☐ ☐☐☐☐☐ ☐☐☐

SKILL NAME	C/O/F	ACTION	STRAIN	KARMA	ATTRIB	RANK	STEP	ACTION DICE
Craft Device	P	Sus	0	No	PER	3	10	2d8
Speak Language	F	Std	1	No	PER	1	8	2d6
Read/Write Language	F	Sus	0	No	PER	2	9	1d8+1d6
Craft Armor	C	Sus	0	No	PER	2	9	1d8+1d6
Craftsman	C	Sus	0	No	DEX	2	8	2d6
Impressive Display	C	Sim	1	No	CHA	2	7	1d12
Mechanic	C	Std	0	No	PER	2	9	1d8+1d6
Magical Theory	O	Std	0	No	PER	2	8	2d6
Research	O	Sus	0	No	PER	2	8	2d6
Craft Firearm	C	Sus	0	No	PER	2	9	1d8+1d6
Spellcasting	O	Free	1	No	DEX	2	8	2d6
Cryptography	F	Std	0	No	PER	2	9	1d8+1d6
Field Engineering	F	Sus	1	No	PER	1	8	2d6
Frighten	F	Std	0	No	WIL	1	8	2d6
Knowledge (Natural Philosophy)	F	Std	0	No	PER	1	8	2d6
Knowledge Chemistry	F	Std	0	No	PER	2	9	1d8+1d6

Initiative

DEX Step: 6

Armor Mod: -

Total: 6

Defense Ratings

Physical: 8

Mystic: 10

Social: 6

Armor Ratings

Physical: 5

Mystic: 4

Shield:

Karma

Current: 8

Max: 8

Karma Die: 1d6

Modifier:

Other

Movement Rate: 7

Carrying Capacity: 70

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Weaponry

Weapon Name	Dmg Step	Size	Forged#	RoF	Capacity	STR Min	DEX Min	Short	Long	Success+
Phlogiston Revevelator										
Light Pistol	5			1/2	1 or 2	4	-	5	30	2
Dagger	3	1		-	-	4	-	-	-	-

Equipment - Carried

Item	Weight
Weird Scientist Chatelaine	
Adventuring Kit	14
Ballistic Vest with Atmospheric Condensor	4
Craftsman Kit	19
Magnetic Compass	

Languages

Language Name	Speak	Read
English	☒	☒
French	☐	☒
	☐	☐
	☐	☐
	☐	☐

Step	Action Dice	Step	Action Dice
1	D4-2	21	D20+2D8
2	D4-1	22	D20+D10+D8
3	D4	23	2D20+2D10
4	D6	24	D20+D12+D10
5	D8	25	D20+2D12
6	D10	26	D20+D12+2D6
7	D12	27	D20+D12+D8+D6
8	2D6	28	D20+D12+2D8
9	D8+D6	29	D20+D12+D10+D8
10	2D8	30	2D20+2D6
11	D10+D8	31	2D20+D8+D6
12	2D10	32	2D20+2D8
13	D12+D10	33	2D20+D10+D8
14	2D12	34	2D20+2D10
15	D12+2D6	35	2D20+D12+D10
16	D12+D8+D6	36	2D20+2D12
17	D12+2D8	37	2D20+D12+2D6
18	D12+D10+D8	38	2D20+D12+D8+D6
19	D20+2D6	39	2D20+D12+2D8
20	D20+D8+D6	40	2D20+D12+D10+D8

Money

Pounds (£)	2
Shillings (s)	8
Pence (d)	15

Spells

Spell Name	KAV Of	Tier	Difficulty	Cast Time	Range	Duration	Effect	Strain
Atmospheric Conde	Slow Vehicle	Initiate	TMD	1 Round	R. x 20 yarc	R. Min.	Special	3
Electrostatic Solidifi	Shield	Initiate	8	1 Round	Self	R. Rounds	WIL + Rank	3
Phlogiston Revelatc	Ignite	Initiate	TMD	1 Round	2 Yards	1 Round	Special	2
Static Accumulation	Light Area	Initiate	6	1 Round	Self	R. x 10 Min	Special	2
Electrostatic Polarity	Remote Operation	Initiate	6	1 Round	R. Yards	R. Min.	WIL+Rank	2

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