

Rifts(c) Spreadsheet

Name	F'arlum					Saving Throws	Lethal Poison(14)	14	Psionics	11
OCC/RCC	Ley Line Walker		Level	1			Non Lethal(16)	16	Magic - Spell(12)	12
Alignment	Anarchist						Harmful Drugs(16)	15	Magc Ritual(16)	16
HP	13	MDC	by Armor				Insanity(12)	8		
SDC	13	Experience				HTH Combat			Vehicle/Robot Combat	
<b>Attributes</b>	<b>Bonus</b>	Age	25			Skill	Basic			
IQ	22	8	Sex	Male		No. of Attacks	2	2		
ME	23	4	Weight	160lbs		Damage				
MA	14	0	Height	6'2"		Strike		0		
PS	10	0	Lnd. Origin	Magic Zone		Parry		0		
PP	11	0	Birth Order	First & only		Dodge		0		
PE	13	0	Disposition	Schemer		Autododge				
PB	13	0				Roll	2	2		
Spd	14					Leap				
			Initiative Bonus			Knock OUT				
						Stun				
PPE	93	ISP	8			Critical				
						Death				
<b>OCC/RCC Powers &amp; Abilities</b>						<b>Cybernetics &amp; Bionics</b>				
Sense Ley Line		35%	10m							
Sense Nexus		45%	10m							
Sense Rift			60m							
Sense Magic			100'							
Sense PPE			LOS							
Read Ley Lines	Know information on the ley line, its nexus points, and rifts									
Ley Line Transmission	Send brief verbal or visual message to another on the same ley line									
Line Drifting	Tap the Ley Line's energy to drift along at Spd 10 in the air									
Line Rejuvenation	Once per day, be completely rested and regain 2D6 HP and 2D6 SDC									
Ley Line Observation Ball	Globe of Light that will relay what it "sees" and "hears"									
Ley Line Phasing	Teleport to another point on the same ley line, 5/day									
<b>OCC Skills</b>	<b>Base</b>	<b>Bonus</b>	<b>Level</b>			<b>Other Skills</b>	<b>Base</b>	<b>Bonus</b>	<b>Level</b>	
Climbing	40	5	5	53		Astronomy	25	10	5	43
Land Navigation	36	4	4	48		Archaeology	20	10	5	38
Wilderness Surv	30	5	5	43		Lore: Faerie	25	5	5	38
Pilot Hovercraft	50	5	5	63		Literacy - Dragon	30	5	5	43
Lore: Demon	25	10	5	43		Literacy - Americ	30	5	5	43
Math, Basic	45	10	5	63						8
Dragonese	50	15	5	73						8
Faerie	50	15	5	73						8
				8						8
				8						8
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				8						8
				8						8
<b>Spells &amp; Psionics</b>	<b>PPE</b>	<b>ISP</b>	<b>8</b>			<b>Secondary Skills</b>	<b>Base</b>	<b>Bonus</b>	<b>Level</b>	
	<b>Saving Throw</b>	<b>Range</b>	<b>Duration</b>	<b>Cost</b>	<b>Level</b>	Art	35		5	43
Blinding Flash	Standard	60'	Instant		1	Preserve Food	25		5	33
Globe of Dayligh	None	30'	12 Melee Round		1	Pilot: Jet Pack	42		4	50
Thunderclap	vs Horror Factor	30' Centered	Instant		4	HTH Basic				8
Befuddle	Standard	100'	8 Melee Rounds		3	WP E Rifle				8
Levitation	Standard	60'	12 Melee Round		5	WP Auto Pistols				8
Turn Dead	Standard	60'	Instant		6					8
Armor of lthan	None	Self or Other	4 Melee Rounds		10					8
Energy Bolt	Dodge vs 18	150'	Instant (4D6 SDC)		5					8
Telekinesis	Dodge	60'	4 Melee Rounds		6					8
Fire Bolt	Dodge	100'	Instant (4D6 MD)		7					8
Astral Projection	None	Self	5 Minutes		10					8
Magic Net	Dodge vs 16	60'	2 Melee Rounds		7					8
										8
										8
										8
<b>Weapons</b>	<b>Str/Thrw</b>	<b>Rate</b>	<b>Payload</b>	<b>Range</b>	<b>Damage</b>	<b>Other Equipment</b>				
PP Walther 7.65	-	Standard	8	120'	2D6 SDC	Robe				4 E Clips
TX-11 Sniper Rif	+1 Aimed	Single Shot	20	1600'	3D6 MDC	Travelling Clothes				
						Knapsack				
						Back Pack				
						Small and Large Sacks				
						Wooden Stakes, 6				

						Mallet			
						Canteen			
						Binoculars			
						Tinted Goggles			
						Air Filter			
						Gas Mask			
Armor	MDC	Weight	Prowl Pen	Spd Pen	TW Additions	Flashlight			
Urban Warrior	50	11lbs	-10%			100' Cord and Grappling Hook			
						Notepad			
						Pencils			
<b>Vehicle</b>							Survival Knife		
<b>Wilk's Jet Pack</b>							Hand Axe		
Sadly, everywhere doesn't have Ley Lines on which to glide. The classic Wilks Jet Pack provides a way for F'arlum to soar in the air even when magic isn't obviously around. The It can be odd to see a Ley Line Walker on a Jet Pack, leveling an Energy Rifle at you, but in Rifts anything is possible! See Rifts First Edition - Page 228									
<b>Wing Board/TK Glider</b>									
This technowizard invention is an intuitive to pilot glider that sails on ley line energy. As a Ley Line Walker, F'arlum has a 60% piloting ability with it naturally. This is a fun way to fly across the skies when travelling along ley lines and it is certainly faster than Ley Line Drifting! See Rifts First Edition - Page 94									