Rifts(c) Spreadsheet

Name	Jorj Porgey					Saving Throws	Lethal Poison(14	14	Psionics	15
OCC/RCC	Rogue Scientist		Level	1			Non Lethal(16)	16	Magic - Spell(12)	12
Alignment	Unprincipled						Harmful Drugs(1	15	Magc Ritual(16)	16
HP	15	MDC	by Armor				Insanity(12)	12		
SDC	15	Experience				HtH Combat			Vehicle/Robot Combat	
Attributes		**Bonus**	Age			Skill	Basic			
IQ	23	9	Sex	Male		No. of Attacks	2	2		
ME	14	0	Weight			Damage				
MA	13	0	Height			Strike		0		
PS	12	0	Lnd. Origin			Parry		0		
PP	14	0	Birth Order			Dodge		0		
PE	15	0	Disposition			Autododge				
PB	12	0				Roll	2	2		
Spd	7					Leap				
			Initiative Bonus	2		Knock OUt				
						Stun				
PPE	5	ISP	14			Critical				
						Death				

OCC/RCC Powers & Abilities				
Wilks 320 Laser Pistol	+2 Strike Aimed Shot			
Wilks 447 Laser Rifle	+1 Strike Aimed Shot			

Cybernetics & Bionics			

OCC Skills	Base	Bonus	Level		
Comp. Op.	40	20	5	69	
Land Navigation	36	4	4	49	
Lit. - American	30	40	5	79	
Math, Advanced	45	20	5	74	
Radio:Basic	45	10	5	64	
Read Sensory E	30	20	5	59	
Electronics, Basi	30	20	5	59	
Pilot: Automobile	60	10	2	79	
WP: E-Rifle				9	
				9	
				9	
				9	
				9	
				9	
Spells & Psionics		PPE	5	ISP	14

Other Skills	Base	Bonus	Level	
Chemistry	30	20	5	59
Chem: Analytical	25	20	5	54
Biology	30	20	5	59
Anthropology	20	20	5	49
Comp. Prog.	30	15	5	54
Comp. Hacking	15		5	24
Japanese	50	15	5	74
Lit - Japanese	30	15	5	54
Crim. Science &	35	5	5	49
Locksmith	25	10	5	44
Cryptography	25	15	5	49
Surveillance Sys	30	10	5	49
Euro	50	15	5	74
Comp. Repair	30	10	5	49
Secondary Skills	Base	Bonus	Level	
WP Blunt				9
Streetwise	20		4	29
Pick Locks	30		5	39
Prowl	25		5	34
Hth Basic				9
WP Revolver				9
				9
				9
				9
				9
				9
				9
				9
				9
				9
				9

Weapons	Str/Thrw	Rate	Payload	Range	Damage
Wilks 320 Pistol		Standard	20	1000'	1D6 M.D.C.
Wilks 447 Rifle	Two-Handed	Standard	20	2000'	3D6 M.D.C.
Ruger Service-Six		Standard	6	150'	2D6 S.D.C.
Cudgel		-	-	-	1D8 S.D.C.

Other Equipment		
PDD Audio Recorder	Hand Pick	4 E Clips
Spare Discs	Survival Knife	
Note Pads	Tool Kit	
Markers and Pens	Back Pack	
PC-3000 Hand Held Computer	Knapsack	
_Microprinter	Utility Belt	
Laser Distance Finder	Ammo-belt	

						Tape Measure	Canteen	
						35mm Camera	Sunglasses and Goggles	
						Film	Walkie-Talkie	
						Pen flashlight	Air Filter	
						Flashlight	Gas mask	
Armor	MDC	Weight	Prowl Pen	Spd Pen	TW Additions	100' Light weight rope	Lock Picks	
Crusader	55	11lbs	-%					
Vehicle								
The Mountaineer A.T.V.								
Jorj has a full size Mountaineer A.T.V. to work with! SOmebody needed a alrger vehicle, and the Mountaineer can seat 4 passangers plus has a 10x8x8 cargo area. He an Annie will often stow the Speedster Hover Cycle in the storage area and still have more than enough room to make it to the next town full of supplies. It's a slower vehicle, being larger and made for all terrains, but it suits their purposes well. See Rifts First Edition Core Rule Book page 227 for more.								