BLADES IN THE DARK

Green Flyers
CREW

Aldric Skora
NAME

Cricket
ALIAS

A Bright and Wiry Man in a Vest and Long Cloak
LOOK

Son of Banality - Mid level Clerks
HERITAGE: AKOROS — THE DAGGER ISLES
IRUVIA — SEVEROS — SKOVLAN — TYCHEROS

Failed Student
BACKGROUND: ACADEMIC — LABOR — LAW
TRADE — MILITARY — NOBLE — UNDERWORLD

A Regular at the Silver Stag, Helene definitely knows his bets
VICE: FAITH — GAMBLING — LUXURY — OBLIGATION — PLEASURE — STUPOR — WEIRD

STRESS TRAUMA
COLD — HAUNTED — OBSESSED — PARANOID
RECKLESS — SOFT — UNSTABLE — VICIOUS

HARM

3		NEED HELP
2		−1D
1		LESS EFFECT

HEALING
PROJECT CLOCK: FILL TO DROP ALL HARM BY ONE LEVEL

ARMOR USES
- ☐ ARMOR
- ☐ HEAVY ARMOR
- ☐ SPECIAL ARMOR

EARNING XP
- EVERY TIME YOU ROLL A DESPERATE ACTION, MARK XP IN THAT ACTION'S ATTRIBUTE.

AT THE END OF EACH SESSION, FOR EACH ITEM BELOW, MARK 1 XP (IN YOUR PLAYBOOK OR AN ATTRIBUTE) OR 2 XP IF THAT ITEM OCCURRED MULTIPLE TIMES.

- YOU ADDRESSED A CHALLENGE WITH CALCULATION OR CONSPIRACY.
- YOU EXPRESSED YOUR BELIEFS, DRIVES, HERITAGE, OR BACKGROUND.
- YOU STRUGGLED WITH ISSUES FROM YOUR VICE OR TRAUMAS DURING THE SESSION.

PLANNING
CHOOSE A PLAN, THEN PROVIDE THE MISSING **DETAIL** FOR THE OPERATION:

ASSAULT: POINT OF ATTACK	**OCCULT:** ARCANE POWER
DECEPTION: METHOD	**SOCIAL:** CONNECTION
STEALTH: POINT OF ENTRY	**TRANSPORT:** ROUTE

TEAMWORK
- **ASSIST** A TEAMMATE: PAY 1 STRESS TO GIVE +1D
- **LEAD** A GROUP ACTION: EVERYONE ROLLS
- **PROTECT** A TEAMMATE: TAKE A CONSEQUENCE
- **SET UP** A TEAMMATE: IMPROVE POSITION

SLY FRIENDS
- △▼ SALIA, AN INFORMATION BROKER △▽
- ▲▽ AUGUS, A MASTER ARCHITECT △▽
- △▽ JENNAH, A SERVANT △▽
- △▽ RIVEN, A CHEMIST △▽
- △▽ JEREN, A BLUECOAT ARCHIVIST △▽

GATHER INFORMATION
- *WHAT DO THEY WANT MOST?*
- *WHAT SHOULD I LOOK OUT FOR?*
- *WHERE'S THE LEVERAGE HERE?*
- *HOW CAN I DISCOVER [X]?*
- *WHAT DO THEY INTEND TO DO?*
- *HOW CAN I GET THEM TO [X]?*
- *WHAT'S REALLY GOING ON HERE?*

SPIDER
A DEVIOUS MASTERMIND

COIN ☐☐☐☐ STASH

SPECIAL ABILITIES — PLAYBOOK XP

- ○ **FORESIGHT:** TWO TIMES PER SCORE YOU CAN **ASSIST** A TEAMMATE WITHOUT PAYING STRESS. TELL US HOW YOU PREPARED FOR THIS. ☐☐
- ○ **CALCULATING:** DUE TO YOUR CAREFUL PLANNING, DURING **DOWNTIME**, YOU MAY GIVE YOURSELF OR ANOTHER CREW MEMBER +1 DOWNTIME ACTION.
- ○ **CONNECTED:** DURING DOWNTIME, YOU GET +1 **RESULT LEVEL** WHEN YOU **ACQUIRE AN ASSET** OR **REDUCE HEAT.**
- ○ **FUNCTIONING VICE:** WHEN YOU INDULGE YOUR VICE, YOU MAY ADJUST THE DICE OUTCOME BY 1 OR 2 (UP OR DOWN). AN ALLY WHO JOINS IN YOUR VICE MAY DO THE SAME.
- ○ **GHOST CONTRACT:** WHEN YOU SHAKE ON A DEAL, YOU AND YOUR PARTNER — HUMAN OR OTHERWISE — BOTH BEAR A MARK OF YOUR OATH. IF EITHER BREAKS THE CONTRACT, THEY TAKE LEVEL 3 HARM, "CURSED".
- ○ **JAIL BIRD:** WHEN **INCARCERATED**, YOUR WANTED LEVEL COUNTS AS 1 LESS, YOUR TIER AS 1 MORE, AND YOU GAIN +1 FACTION STATUS WITH A FACTION YOU HELP ON THE INSIDE (IN ADDITION TO YOUR INCARCERATION ROLL).
- ● **MASTERMIND:** YOU MAY EXPEND YOUR **SPECIAL ARMOR** TO PROTECT A TEAMMATE, OR TO **PUSH YOURSELF** WHEN YOU GATHER INFORMATION OR WORK ON A LONG-TERM PROJECT.
- ○ **WEAVING THE WEB:** YOU GAIN +1D TO **CONSORT** WHEN YOU **GATHER INFORMATION** ON A TARGET FOR A SCORE. YOU GET +1D TO THE **ENGAGEMENT ROLL** FOR THAT OPERATION.

VETERAN: CHOOSE SPECIAL ABILITIES FROM OTHER SOURCES:

- ○
- ○
- ○
- ○
- ○

INSIGHT XP
- HUNT
- ●● STUDY
- ●● SURVEY
- TINKER

PROWESS XP
- FINESSE
- PROWL
- SKIRMISH
- ● WRECK

RESOLVE XP
- ATTUNE
- COMMAND
- ●● CONSORT
- SWAY

BONUS DIE
PUSH YOURSELF (TAKE 2 STRESS)
—OR—
ACCEPT A **DEVIL'S BARGAIN**

LOAD
◇ 3 *LIGHT* ◇ 5 *NORMAL* ◇ 6+ *HEAVY*

EQUIPMENT
- ☐ *FINE COVER IDENTITY*
- ☐ FINE BOTTLE OF WHISKEY
- ☐ BLUEPRINTS
- ☐ *VIAL OF SLUMBER ESSENCE*
- ☐ *CONCEALED PALM PISTOL*
- ☐ *SPIRITBANE CHARM*
- ☐ A BLADE OR TWO
- ☐ THROWING KNIVES
- ☐ A PISTOL ☐ A 2ND PISTOL
- ☐■☐ A LARGE WEAPON
- ☐ AN UNUSUAL WEAPON
- ☐■☐ ARMOR ☐■☐■☐ +HEAVY
- ☐ BURGLARY GEAR
- ☐■☐ CLIMBING GEAR
- ☐ ARCANE IMPLEMENTS
- ☐ DOCUMENTS
- ☐ SUBTERFUGE SUPPLIES
- ☐■☐ DEMOLITION TOOLS
- ☐ TINKERING TOOLS
- ☐ LANTERN
- ☐☐ _____
- ☐☐ _____