BLADE	SINTHED	ARK	SLIPE A SUBTLE MANIPULATOR AND SPY	STASH
NAME		ALIAS	SPECIAL ABILITIES  PLAYBOOK XP  O ROOK'S GAMBIT: TAKE 2 STRESS TO ROLL YOUR BEST ACTION RATING WHILE PERFORMING A DIFFERENT ACTION. SAY HOW YOU ADAPT YOUR SKILL TO THIS USE.	HUNT STUDY SURVEY
LOOK	Alexander Control		O CLOAK & DAGGER: WHEN YOU USE A DISGUISE OR OTHER FORM OF COVERT MISDIRECTION, YOU GET +1D TO ROLLS TO CONFUSE OR DEFLECT SUSPICION. WHEN YOU THROW OFF YOUR DISGUISE, THE RESULTING SURPRISE GIVES YOU THE INITIATIVE IN THE SITUATION.	PROWESS XP
HERITAGE: AKOROS — TI IRUVIA — SEVEROS — SI		BACKGROUND: ACADEMIC - LABOR - LAW TRADE - MILITARY - NOBLE - UNDERWORLD	O GHOST VOICE: YOU KNOW THE SECRET METHOD TO INTERACT WITH A GHOST OR DEMON AS IF IT WAS A NORMAL HUMAN, REGARDLESS OF HOW WILD OR FERAL IT APPEARS. YOU GAIN POTENCY WHEN COMMUNICATING WITH THE SUPERNATURAL.	FINESSE PROWL SKIRMISH WRECK
VICE: FAITH - GAMBLIN STRESS HARM 3	TRAUMA	TION - PLEASURE - STUPOR - WEIRD  COLD - HAUNTED - OBSESSED - PARANOID  RECKLESS - SOFT - UNSTABLE - VICIOUS  HEALING  NEED HELP HELP ALL HARM BY ONE LEVYEL	O A LITTLE SOMETHING ON THE SIDE: AT THE END OF EACH DOWNTIME PHASE, YOU EARN +2 STASH.  O LIKE LOOKING INTO A MIRROR: YOU CAN ALWAYS TELL WHEN SOMEONE IS LYING TO YOU.  O MESMERISM: WHEN YOU SWAY SOMEONE, YOU MAY CAUSE THEM TO FORGET THAT IT'S HAPPENED UNTIL THEY NEXT INTERACT WITH YOU.	RESOLVE XP ATTUNE COMMAND CONSORT SWAY
1		ARMOR USES  ARMOR   LESS  EFFECT  SPECIAL ARMOR   SPECIAL ARMO	O SUBTERFUGE: YOU MAY EXPEND YOUR SPECIAL ARMOR TO RESIST A CONSEQUENCE FROM SUSPICION OR PERSUASION, OR TO PUSH YOURSELF FOR SUBTERFUGE.  O TRUST IN ME: YOU GET +1D VS. A TARGET WITH WHOM YOU HAVE AN INTIMATE RELATIONSHIP.  VETERAN: CHOOSE SPECIAL ABILITIES FROM OTHER SOURCES:	BONUS DIE  PUSH YOURSELF (TAKE 2 STRESS)  ORT  ACCEPT A DEVIL'S BARGAIN  LOAD
EARNING XP			O	\$\sqrt \sqrt \sqrt 5 NORMAL \$\sqrt 6+ HEAVY\$
AT THE END OF EACH SESS.  2 XP IF THAT ITEM OCCUR!  • YOU ADDRESSED A CHALL	OION, FOR EACH ITEM BELOW, RED MULTIPLE TIMES. LENGE WITH DECEPTION OR 1			EQUIPMENT    FINE CLOTHES & JEWELRY   FINE DISGUISE KIT   FINE LOADED DICE, TRICK CARDS
	LLIEFS, DRIVES, HERITAGE, OR SUES FROM YOUR VICE OR TR		0	TRANCE POWDER  A CANE—SWORD  SPIRITBANE CHARM
CHOOSE A PLAN, THEN PROV	TIDE THE MISSING DETAIL	ASSIST A TEAMMATE: PAY I STRESS TO GIVE +ID		A BLADE OR TWO
ASSAULT: POINT OF ATTACK	OCCULT: ARCANE POWER	LEAD A GROUP ACTION: EVERYONE ROLLS	0	THROWING KNIVES  A PISTOL A 2ND PISTOL
DECEPTION: METHOD	SOCIAL: CONNECTION	PROTECT A TEAMMATE: TAKE A CONSEQUENCE		A LARGE WEAPON  AN UNUSUAL WEAPON
STEALTH: POINT OF ENTRY	TRANSPORT: ROUTE	SET UP A TEAMMATE: IMPROVE POSITION		ARMOR +HEAVY
SLY FRIENDS	A LOCAL DE LA	GATHER INFORMATION	0	BURGLARY GEAR  CLIMBING GEAR
$\Delta \nabla$	$\Delta \nabla$	◆ WHAT DO THEY INTEND TO DO?		☐ ARCANE IMPLEMENTS ☐ DOCUMENTS
$\Delta \nabla$	$\triangle \nabla$	♦ HOW CAN I GET THEM TO [X]?	The second secon	SUBTERFUGE SUPPLIES
$\Delta \nabla$	$\Delta \nabla$	◆ ARE THEY TELLING THE TRUTH? ◆ WHAT ARE THEY REALLY FEELING?	0	DEMOLITION TOOLS
$\Delta \nabla$	$\Delta \nabla$	♦ WHAT DO THEY REALLY CARE ABOUT?		TINKERING TOOLS  LANTERN
$\nabla \Delta$	Δ∇	◆ HOW CAN I BLEND IN HERE? ◆ WHAT'S REALLY GOING ON HERE?		

