

NAME :

PLAYER

RACE

CLASS

LEVEL

MAXIMUM HIT POINTS:

<CURRENT HIT POINTS:

<CURRENT NONLETHAL DAMAGE:

BASE SPEED:

ABILITY SCORES

	Score	Modifier	Temp Score	Temp Modifier
STRENGTH				
DEXTERITY				
CONSTITUTION				
INTELLIGENCE				
WISDOM				
CHARISMA				

SAVING THROWS

	Class Bonus	Ability Modifier	Misc. Bonus	TOTAL
FORTITUDE				
REFLEX				
WILL				

DEFENCE VALUES

	Class bonus	Dex bonus	Misc. Bonus	TOTAL
DV				
DV (FLAT-FOOTED)				

ORDERS PER TURN

PERSONAL COMBAT	n/a
SURFACE VEHICLE COMBAT	
SPACE/ATMOSPHERIC COMBAT	
SPACE/ATMOSPHERIC COMBAT (SOLO CRAFT)	

ATTACK BONUSES

	BAB	Str Modifier	Misc. Bonus	TOTAL
<CLOSE COMBAT				
PERSONAL RANGED				
SPACE COMBAT (GUNNERY)		Int Modifier	Misc. Bonus	TOTAL
SPACE COMBAT (SOLO CRAFT)		Dex Modifier	Misc. Bonus	TOTAL

FEINTING

	BAB	Dex Modifier	Misc. Bonus	TOTAL
FEINT BONUS				
RESIST FEINT BONUS		Wis Modifier	Misc. Bonus	TOTAL

INITIATIVE

	BAB	Dex Modifier	Misc. Bonus	TOTAL
INITIATIVE				

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SKILLS

Skill	Use Untrained?	Class Skill?	Key Ability	Ability Mod	Ranks	Misc. Mods	TOTAL BONUS
Acrobatics*	Y		Dex				
Appraise	Y		Int				
Athletics*	Y		Str				
Bluff	Y		Cha				
Computer Use	Y		Int				
Concentration	Y		Con				
Diplomacy	Y		Cha				
Drive*	Y		Dex				
Intimidate	Y		Cha				
Intrigue	Y		Cha				
Investigate	Y		Int				
Knowledge (own culture)	Y	Y	Int				
Knowledge ()	N		Int				
Knowledge ()	N		Int				
Knowledge ()	N		Int				
Knowledge ()	N		Int				
Knowledge ()	N		Int				
Knowledge ()	N		Int				
Linguistics	Y		Int				
Medical	N		Int				
Notice	Y		Wis				
Operations ()	N		Int				
Operations ()	N		Int				
Operations ()	N		Int				
Pilot*	Y		Dex				
Profession (blue collar)	N		Wis				
Profession (performing)	N		Cha				
Profession (white collar)	N		Int				
Sense Motive	Y		Wis				
Subterfuge	Y		Dex				
Stealth*	Y		Dex				
Technical (electronics)	N		Int				
Technical (engineering)	N		Int				
Technical (mechanical)	N		Int				
Telepathy	N		Cha				

* Armour check penalty applies.

RACIAL FEATURES

CLASS FEATURES

CURRENT MP

MP TO NEXT LEVEL

FLUENCY

+2 bonus to Knowledge (specific culture) checks when fluent in that culture's language

NAME :

FEATS

Name	Effect

INFLUENCES

Name	Bonus	Pressures & Details

B52E Character Sheet

WEAPONS

Name	Dam	Crit	Range Inc	Dam Type	Features/Notes

ARMOUR

Name	DR	Spd Red	ACP

CURRENT SPEED ▶

EQUIPMENT

Name	Weight	Notes & Effects
Total Weight:		

TOTAL ACP

CURRENT LOAD ▶

ENCUMBRANCE PENALTY

CREDITS

OTHER

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