

NAME :

PLAYER

RACE

CLASS

LEVEL

MAXIMUM HIT POINTS:

<CURRENT HIT POINTS:

<CURRENT NONLETHAL DAMAGE:

BASE SPEED:

ABILITY SCORES

	Score	Modifier	Temp Score	Temp Modifier
STRENGTH				
DEXTERITY				
CONSTITUTION				
INTELLIGENCE				
WISDOM				
CHARISMA				

SAVING THROWS

	Class Bonus	Ability Modifier	Misc. Bonus	TOTAL
FORTITUDE				
REFLEX				
WILL				

DEFENCE VALUES

	Class bonus	Dex bonus	Misc. Bonus	TOTAL
DV				
DV (FLAT-FOOTED)				

ORDERS PER TURN

PERSONAL COMBAT	n/a
SURFACE VEHICLE COMBAT	
SPACE/ATMOSPHERIC COMBAT	
SPACE/ATMOSPHERIC COMBAT (SOLO CRAFT)	

ATTACK BONUSES

	BAB	Str Modifier	Misc. Bonus	TOTAL
<CLOSE COMBAT				
PERSONAL RANGED				
SPACE COMBAT (GUNNERY)		Int Modifier	Misc. Bonus	TOTAL
SPACE COMBAT (SOLO CRAFT)		Dex Modifier	Misc. Bonus	TOTAL

FEINTING

	BAB	Dex Modifier	Misc. Bonus	TOTAL
FEINT BONUS				
RESIST FEINT BONUS		Wis Modifier	Misc. Bonus	TOTAL

INITIATIVE

	BAB	Dex Modifier	Misc. Bonus	TOTAL
INITIATIVE				

