

Rifts(c) Spreadsheet

Name	Mikal					Saving Throws	Lethal Poison(14)	12	Psionics	12
OCC/RCC	Wilderness Scout			Level	7		Non Lethal(16)	14	Magic - Spell(12)	12
Alignment	Scrupulous						Harmful Drugs(15)	15	Magc Ritual(16)	16
HP	37	MDC	by Armor				Insanity(12)	12	Horro factor	+3
SDC	51			Experience		Hit Combat			Vehicle/Robot Combat	
Attributes		Bonus	Age	36		Skill	Basic			
IQ	21	7	Sex	Male		No. of Attacks	5	6		
ME	13	0	Weight	6'1"		Damage	2	6		
MA	11	0	Height	170lbs		Strike	1	5		
PS	19	4	Lnd. Origin	Small town		Parry	5	9		
PP	23	4	Birth Order	First twin		Dodge	5	9		
PE	17	5	Disposition	Shy, loner		Autododge				
PB	12	0				Roll	8	8		
Spd	13					Leap				
			Initiative Bonus	2		Knock Out	20	20		
						Stun				
PPE	8	ISP	24			Critical	19-20			
						Death				
OCC/RCC Powers & Abilities						Cybernetics & Bionics				
Wilderness Scout Bonus		+1 Initiative, +3 Perception, +2 Roll w/Punch, +2 Save vs Poison and Disease, +10% vs Coma/Death, and Horror Factor save bonuses.								
WP - Knife	+3 Strike	+3 Parry	+3 Strike thrown							
WP - Archery	+4 Strike	5 Shots per melee								
WP - E-Rifle	+3 Strike									
WP Rifles	+4 Strike									
Trailblazing					57%					
Cross Country pacing					65%					
Cartography					77%					
OCC Skills	Base	Bonus	Level			Other Skills	Base	Bonus	Level	
Cooking	35	5	5	77		Boxing				7
Climbing	40	20	5	97		Swimming	50		5	87
Athletics				7		Gymnastics				7
Spanish	50	15	5	102		Boat Building	25	20	5	82
Chinese	50	15	5	102		Holistic Medicine	20	20	5	77
American	50	15	5	102		Lore: Faery	25	15	5	77
Land Navigation	36	20	4	87		Tracking	25	10	5	72
Horsemanship	40	20	4	91		Detect Ambush	30	10	5	77
Identify Plants	25	20	5	82		Lore: Demons	25	15	5	72
Hunting				7		History: Post Ap	35	5	5	57
Fishing	40	10	5	87						7
Prowl	27	15	5	79						7
Track Animals	25	20	5	82						7
Wilderness Sur	35	20	5	92						7
Radio Basic	45	10	5	92						
Pilot: Hovercyc	70	10	3	105						
Basic Hand to Hand				7						
Spells & Psionics	PPE	8	ISP	47		Secondary Skills	Base	Bonus	Level	
	Saving Throw	Range	Duration	Cost		WP - Blunt				7
Resist Fatigue		Self	1 Hour + 20min/	4		WP - Axe				7
Resist Thirst		Self	6 Hours	2		Play Musical Ins	35		5	72
						Pilot: Boat Sail	60		5	97
						Play Musical Ins	35		5	62
						Pilot: Truck	40		4	51
										7
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Weapons	Str/Thrw	Rate	Payload	Range	Damage	Other Equipment				
M16A1	-	Standard	30	1200'	4D6 SDC	Wilderness Clothing	Canteens		4 E Clips	
Quarter Staff	-	-	-	-	1D8 SDC	Extra Boots				
Wilks 447 Rifle	-	Standard	20	2000'	3D6 MDC	Sunglasses				
Modern Composite Bow	-	Single	36	720'		Spare Helmet				

_Light Explosive	-	Single	6	720'	1D6x10 SDC	Air Filter		
_Heavy Explosiv	-	Single	6	720'	2D6 MDC	First Aid Kit		
_Tracer	-	Single	4	720'	2D6 SDC	Knapsack		
_Gas	-	Single	4	720'	Tear Gas Save	Backpack		
_Smoke	-	Single	4	720'	-	Utility Belt		
_Broadhead	-	Single	12	720'	2D6 SDC	100' Rope		
JA-II Rifle	Two-Handed	Single	10 or 30 +30	4000'	2D6 MDC	6 Iron Spikes		
_Heavy Laser		Single	10 or 30 +30	4000'	4D6 MDC	6 Wooden Spikes		
_Ion Blast		Standard	10 or 30 +30	1600'	3D6 MDC	Hammer and Mallet		
_Rifle		Single	1	2000'	6D6 SDC	Utility Knife		
Armor	MDC	Weight	Prowl Pen	Spd Pen	TW Additions	Animal Skinning Knife		
Bushman	60	17lbs	-10%	-10%		Fishing Line and Hooks		
Bushman Troop	90	27lbs	-15%	-15%		Animal Snares		
						6 Flares		
Vehicle						IR Binoculars		
NG-300 "Speedster" Hovercycle						Nightvision Goggles		
The NG-300 Speedster Hovercycle is introduced in World Book 13: Lone Star and provides a fast and maneuverable hovercycle option with speeds over 200mph and excellent handling conferring bonuses to pilot, initiative, and dodge. For more information see Rifts: World Book 13: Lone Star						Telescopic Sight		
						Sonic Pulsar Flea & Tick Repellan		